**CPU Game**

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **5** | **901** | **8** | **02** | **06** | **10** | **14** | **18** | **22** | **26** |
| **3** | **902** | **000** | **03** | **07** | **11** | **15** | **19** | **23** | **27** |
| **1** | **6** | **00** | **04** | **08** | **12** | **16** | **20** | **24** | **28** |
| **2** | **7** | **01** | **05** | **09** | **13** | **17** | **21** | **25** | **29** |

**Program**

**INP**

**STA num1**

**INP**

**STA num2**

**ADD num1**

**OUT**

**HLT**

**num1 DAT**

**num2 DAT**