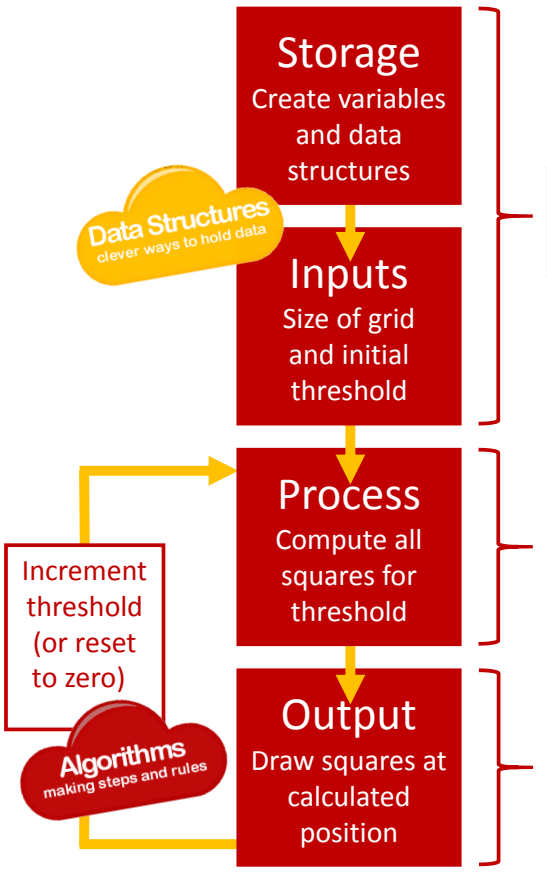
Munching Squares: Implementing A Solution



Write three scripts to execute on each of the Events below. Each script should carry out the tasks outlined in the red boxes.

The Step event continually executes code on each 'step' of the game animation, so the loop shown doesn't have to be coded

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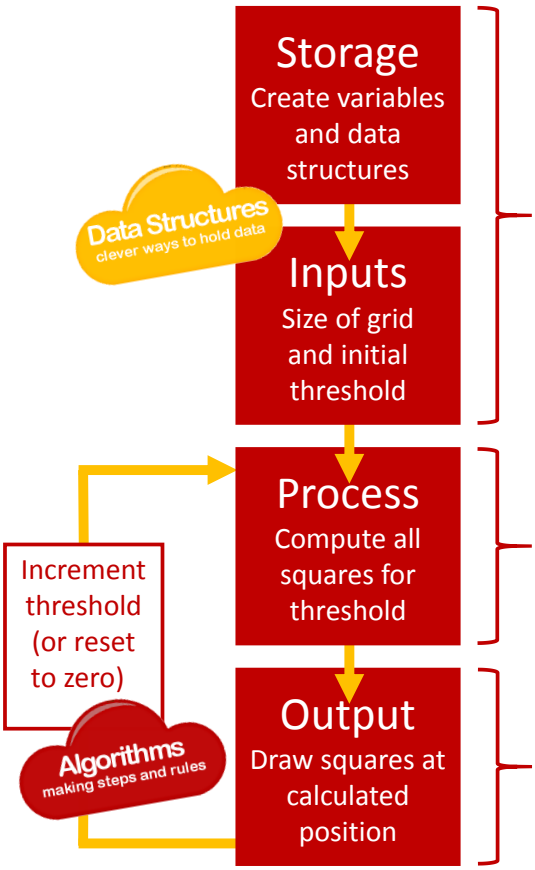

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